

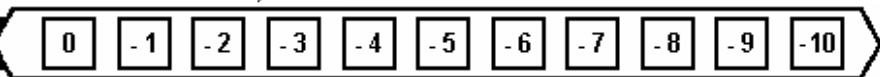
Name	Class	Cost		
Craft	Max Speed	Hyperdrive	Backup	Cargo Manifest
Size	Size Modifier	Quality	Passengers	Manifest Continued
Consumables	Cargo Capacity	Manifest Continued		


**INITIATIVE**  =  +   
Size Modifier Crew Bonus


**BASE DEFENSE**  =  +  +   
Size Modifier Armor Misc Bonus

**MANEUVER CHECK**  =  +  +  +   
Size Modifier Crew Bonus Engine Quality Other

SPEED MODIFIER	Stop	Docking	Cruising	Attack	Ramming
Modifies Pilot Checks & Attack Rolls	-4	-2	+0	-2	-4

**IONIZATION PENALTY** 

**SHIELD POINTS** Total Points 

**HULL POINTS** Total Points 


Damage Reduction






**WEAPON 01**

TYPE \_\_\_\_\_


NOTES \_\_\_\_\_

FIRE LINKED



**ATTACK BONUS**     

BASE ATTACK + RANGE MODIFIER

**DAMAGE** 

**BASE ATTACK**  =  +  +  +  +

Size Modifier Crew Bonus Fire Control Engine Quality Misc Bonus

**RANGE MODIFIER**

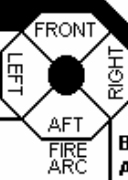
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**WEAPON 02**

TYPE \_\_\_\_\_


NOTES \_\_\_\_\_

FIRE LINKED



**ATTACK BONUS**     

BASE ATTACK + RANGE MODIFIER

**DAMAGE** 

**BASE ATTACK**  =  +  +  +  +

Size Modifier Crew Bonus Fire Control Engine Quality Misc Bonus

**RANGE MODIFIER**


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**WEAPON 03**

TYPE \_\_\_\_\_


NOTES \_\_\_\_\_

FIRE LINKED



**ATTACK BONUS**     

BASE ATTACK + RANGE MODIFIER

**DAMAGE** 

**BASE ATTACK**  =  +  +  +  +

Size Modifier Crew Bonus Fire Control Engine Quality Misc Bonus

**RANGE MODIFIER**

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